2021-2022 New Bethel Elementary Improvement Plan

the opportunity to explore robotics

New Bethel Elementary School

| the to | | Mission | | Beliefs | |
|---|---|--|---|--|--|
| | | County Schools will provide student s to acquire the knowledge and abil ry for an ever-changing world. | | | |
| Student Achievement | STEAM Learning Experience | Supportive Environment | Student Success | Stakeholder Engagement | |
| Objectives | Objectives | Objectives | Objectives | Objectives | |
| Provide students with a high-quality education that supports student achievement. | Provide students with STEAM opportunities across the school district. | Provide students with a safe and healthy learning environment. | Promote positive daily attendance while implementing District-Wide Attendance Policy. | Provide family and community engagement opportunities to encourage active partnerships with schools. | |
| | Critical Initiatives | Critical Initiatives | Critical Initiatives | Critical Initiatives | |
| Critical Initiatives | • 100% of students will have access to | • 100% of students will participate in | We plan to implement measures to | Develop opportunities to involve | |

provide support in the areas of

• Communicate safe and healthy

| Critical Initiatives | Critical Initiatives | Critical Initiatives | Critical Initiatives | Critical Initiatives |
|------------------------|--|--|--------------------------|----------------------------|
| reading and math. | and coding through Vex IQ, Dash Wonder robot, Sphero robot, code.org, Code and/or Go Mouse Robot. | practices with all stakeholders. | | |
| Key Measures | Key Measures | Key Measures | Key Measures | Key Measures |
| STAR assessments | Student projects | Tornado/Fire/Lock Down/Bus Exit Drills | Attendance documentation | Sign-in sheets |
| ACAP assessment | Technology integration | Decreased Covid-19 cases | | Blackboad message tracking |
| Principal observations | Collaboration opportunities | Regular communication through | | |
| STAR assessment | Engineering notebook | Blackboard | | |
| | Hour of Code opportunities | | | |
| | Robotics Competition | | | |